

Contract Developer Position at Belle & Wissell, Co.

Belle & Wissell, Co. is looking for talented programmers (both technically, and with visual programming projects). Specifically, we are looking for freelance software developers for a project-based, part-time engagement to help build innovative interactive experiences for high profile clients.

Applicants should be proficient in one or more of the technologies below, and have the passion and drive to explore new ones:

- High performance graphics spanning multiple large displays.
- Multi-touch/gestural experiences for touchscreen projects.
- C++/OpenGL creative coding platforms, such as Cinder and OpenFrameworks.
- 2D and 3D WebGL frameworks, such as Three.js and Pixi.js.
- 2D and 3D game engines, such as Starling and Unity.
- Experience and confidence with estimating scope for fixed-bid projects (with accuracy).

Developers local to Seattle are strongly preferred, although candidates elsewhere will be considered. Absolutely no overseas developers, agencies, or outsourcing companies. Please include resume and links to work samples in your response.

Email resume and work sample links to info@bwco.info

About the studio:

Belle & Wissell, Co. (<http://www.bwco.info>) crafts memorable, participatory experiences that blend inventive design and technology. With exceptional craftsmanship and a set of modern tools, the studio creates content-rich, participatory experiences for exhibit environments and other public spaces.